

Writing**Narrative**

Write stories set in places pupils have been.

Write narrative diaries.

Non-fiction

Write labels.

Write lists.

Write captions.

Write instructions.

Poetry

Write poems that use pattern, rhyme and description.

Reading

Listen to a range of texts.

Learn some poems by heart.

Discuss books.

Use the class and school libraries.

Communication

Engage in meaningful discussions in all areas of the curriculum.

Listen to and learn a wide range of subject specific vocabulary.

Speak to small and larger audiences at frequent intervals.

Practise and rehearse sentences and stories, gaining feedback on the overall effect and the use of standard English.

Mathematics

Count and calculate in a range of practical contexts.

Use and apply mathematics in everyday activities and across the curriculum.

Repeat key concepts in many different practical ways to secure retention.

Explore numbers and place value up to at least 100.

Multiply and divide using mental and formal written methods in practical contexts.

Explore the properties of shapes.

Use and apply in practical contexts a range of measures, including time.

Handle data in practical contexts.

Science**Biology****Animals and humans**

Identify, classify and observe.

Look at growth, basic needs, exercise, food and hygiene.

All living things

Investigate differences.

Working Scientifically

Across all year groups scientific knowledge and skills should be learned by working scientifically. (This is documented in the Essentials for progress section.)

Art & Design

Use experiences and ideas as the inspiration for artwork.

Share ideas using drawing, painting and sculpture.

Explore a variety of techniques.

Learn about the work of a range of artists, artisans and designers.

Computing

Communicate safely and respectfully online, keeping personal information private and recognise common uses of information technology beyond school.

Design & Technology**Design**

Design purposeful, functional, appealing products for themselves and other users based on design criteria.

Generate develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology.

Make

Select from and use a range of tools and equipment to perform practical tasks such as cutting, shaping, joining and finishing.

Evaluate

Evaluate their ideas and products against design criteria.

Technical knowledge

Explore and use mechanisms, such as levers, sliders, wheels and axles, in their products.

History

The lives of significant individuals in Britain's past who have contributed to our nation's achievements – scientists such as Isaac Newton or Michael Faraday, reformers such as Elizabeth Fry or William Wilberforce, medical pioneers

such as William Harvey or Florence Nightingale, or creative geniuses such as Isambard Kingdom Brunel or Christina Rossetti.

Key events in the past that are significant nationally and globally, particularly those that coincide with festivals or other events that are commemorated throughout the year.

Language

Languages is optional at Key Stage 1.

Music

Use their voices expressively by singing songs and speaking chants and rhymes.

Physical Education

Participate in team games, developing simple tactics for attacking and defending.

Perform dances using simple movement patterns.

Additional Content**R.E.**

Green Class will be finding out about why churches are important buildings. They will discover the main features found in a church and how churches are used by the local community. This will include a visit to religious buildings.

Art

Christmas Card Project

Music

Use their voices expressively by singing songs and speaking chants and rhymes; play tuned and untuned instruments musically; make and combine sounds using the inter-rated dimensions of music.

Computing

Become familiar with using the mouse and keyboard to access software; confidently log on to school network; develop typing skills; understand how to save work on school network; understand how to follow a link by highlighting text and pressing ctrl; create seasonal images using various tools on paint programs; sequence firework displays using online programs; use Learn pads correctly to access apps relating to KS1 topics including "Our Bodies"™.